"SuperGreen"

Created: 14/06/2016
Last update: 17/06/2016
By: barragames
Email: denisvaldo1989@gmail.com

Thank you for purchasing our game. If you have any questions that are beyond the scope of this help file, please feel free to email via user page contact form here. Thanks so much!

Description:

The game's style Platform.
The game has pause and sound control.

The game is fully compatible with all most common mobile devices.
This game can not be modified with a free license of Construct 2.
The game was created with Construct 2 R227.

Mouse&Arrows
Easy to customize
Construct2 CAPX included
Easy export to all platforms

Change Graphic:

You can easily change all the game graphic, replacing all the file you need in the "/sprites" folder.
Just respect file format (.png or .jpg) and size if you don't want to change any code line.

Change Backgrounds:

You can easily change all the backgrounds, replacing all the file you need in the "/imagens" folder.
Just respect file format (.png or .jpg) and size if you don't want to change any code line.

Note:

All sprites are of domain public.

by Kenney

http://kenney.nl/assets

Planets by (nicisbig)

All sounds effects are of domain public.

http://www.freesfx.co.uk
http://www.freesound.org

http://creativecommons.org/publicdomain/zero/1.0/

It was used music "Pixelland"
If you use the music, include the credits to

Kevin MacLeod (incompetech.com)

http://creativecommons.org/licenses/by/3.0/

Once again, thank you so much for purchasing this game. Feel free to contact us if you have any questions or issue relating to this game. No guarantees, but we'll do our best to assist.